**Adventure Title**

Type: Fetch, Kill, Delivery, Escort, Protection, Destroy, Investigation, Mystery, Negotiation, Survival, Gather, Push the Button

Creatures:

Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

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Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

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Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

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Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

DM Notes:

* X
* X
* X

Storyline:

Locations:

* X
* X
* X

NPCs:

* X
* X
* X
* X

Inciting Action / Hook:

Random Encounters:

* Exploration:
* Traps:
* Puzzles:
* Social:
* Side quests: Fetch, Kill, Delivery, Escort, Protection, Destroy, Investigation, Mystery, Negotiation, Survival, Gather, Push the Button

Boss:

Thing

MM p.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | AC | STR | DEX | CON | INT | WIS | CHA |
|  |  |  |  |  |  |  |  |
| Actions | | | | | | | |

Resolution:

Possible Rewards: